











# JUnit 4 and Java™ EE 5 Better Testing by Design

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### **Simplifying Developer Testing**

JUnit 4 further simplifies testing for developers.

See what's new in JUnit 4 and hear what we've learned about developer testing.





# JUnit 4 and Java™ Platform, Enterprise Edition 5: Better Testing by Design

- The Developer Testing Revolution
- JUnit 4
- The Growing JUnit Ecosystem
- Lessons Learned





# JUnit 4 and Java EE 5: Better Testing by Design

The Developer Testing Revolution

JUnit 4

The Growing JUnit Ecosystem

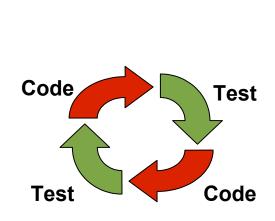
**Lessons Learned** 

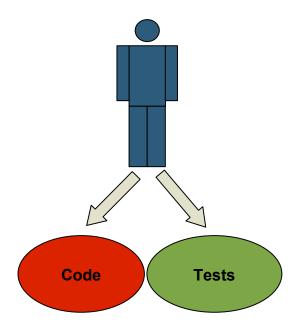




#### What Is Developer Testing?

Developers *creating* and *executing*fast and flexible tests while developing their code









# Testing Is Finally Getting Some Respect From Developers

- Agile software development and XP are gaining in popularity
  - Start-ups as well as large organizations
  - ISVs as well as IT
- Developer/unit testing is a core practice of Agile methodologies





# Out of the Dark Ages—and Into the Age of Paradox

- The Dark Ages (...just a few years ago)
  - "Developers writing tests? You've gotta be kidding. Testing is for the QA folks."
- The Age of the Developer Testing Paradox (today)
  - Theoretical consensus:
    - "Developer testing is a great idea. Everyone should do it."
  - Practical reality:
    - Developer testing is still only practiced by a minority
    - Testing is a low-status activity





#### The Future of Developer Testing

- Scenario 1
  - Back to the dark ages
- Scenario 2
  - Developer testing is here to stay, but practiced by a small minority of organizations and developers
- Scenario 3
  - Developer testing is practiced by a majority of software development organizations





#### **Cautious Optimism**

- Many indications that developer testing is here to stay and to become a common practice
  - Web searches\*:

```
"extreme programming":
                                    ~2M results
```

- "unit testing" OR "developer testing": ~1.8M results
- "junit + java": ~1.5M results
- All major IDEs have JUnit support
- Number of books and articles on developer/unit testing
- Unit testing a popular topic at developer conferences
- Growing ecosystem of open source and commercial testing tools aimed at developers





# Securing the Future of Developer Testing

- Key factors
  - Belief that developer testing is the right thing to do
  - Assumption that developers want to do the right thing
- Must make it easy/easier for developers to do the right thing
- It's easier to do the right thing if you have the right tools for doing it:
  - JUnit 4
  - The JUnit ecosystem





# JUnit 4 and Java5™: Better Testing by Design

The Developer Testing Revolution

JUnit 4

The Growing JUnit Ecosystem Lessons Learned





#### **Goals of JUnit**

- Approachable
  - Clean
  - Simple
  - Easy-to-use
  - Minimalist
- 2. Isolated tests
- 3. Fast
- 4. Flexible





#### What's New?

- No required superclass
- Fixtures identified by @Before/@After
- Tests identified by @Test
- Test for exceptions with expected=XXX
- Forward and backward compatibility





#### Free to Use Any Superclass for Tests

```
Old public class Example extends TestCase
{
     }
New public class Example {
     }
```

Opens up new possibilities for organizing test code through inheritance





#### Fixture Methods Identified by @Before

```
Old
     List empty;
     public void setUp() {
        empty= new ArrayList();
New List empty;
     @Before public void allocate() {
        empty= new ArrayList();
```

Now possible to have multiple fixture methods





#### Test Methods Identified by @Test

```
Old
    public void testSize() {
        assertEquals(0, empty.size());
        empty.add(new Object());
        assertEquals(1, empty.size());
     }
New @Test public void size() {
        assertEquals(0, empty.size());
        empty.add(new Object());
        assertEquals(1, empty.size());
     }
```

Avoids typographical errors and reads better





#### Test for Exceptions With Expected

```
Old
     public void testOutOfBounds() {
        try {
            empty.get(0);
            fail();
        } catch (IndexOutOfBoundsException e) {
New
     @Test(expected=IndexOutOfBoundsException.class)
     public void outOfBounds() {
        empty.get(0);
```

Simplifies testing for exceptions





### **Access to Assertions** Through Static Import

```
import static org.junit.Assert.assertEquals;
public class Example {
  @Test public void size() {
   assertEquals(0, empty.size());
   empty.add(new Object());
   assertEquals(1, empty.size());
```

Special purpose assertions are easy to integrate





#### Forward and Backward Compatible

```
public class Example {
    ...
    public static junit.framework.Test suite() {
       return new JUnit4TestAdapter(Example.class);
    }
}
```

Preserves investment in tests and runners





### JUnit 4 and Java5™: Better Testing by Design

The Developer Testing Revolution JUnit 4

The Growing JUnit Ecosystem

**Lessons Learned** 



#### The Growing JUnit Ecosystem

- Open source and commercial support for JUnit
  - IDEs
  - Test generators
  - Dashboards/coverage analysis
  - Continuous testing
  - Continuous integration
  - Dedicated websites and online communities
  - Books, articles, user-groups
  - •
- JUnit influence beyond Java<sup>™</sup> technology
  - Imitation is the sincerest form of flattery
    - A myriad of \*Unit frameworks





#### **DEMO**

 New and cool JUnit-based open source tools





### JUnit 4 and Java EE 5: Better Testing by Design

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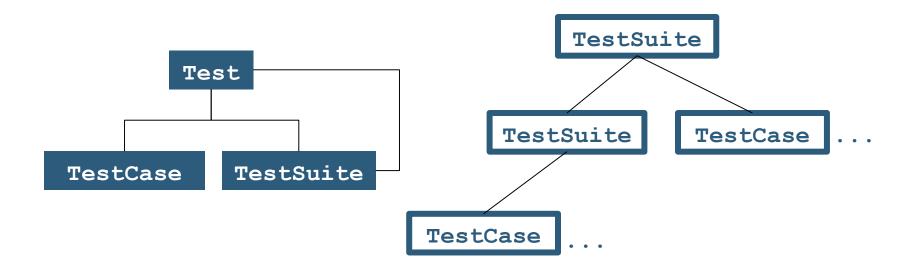
**Lessons Learned** 





#### **Composite Carries Hidden Costs**

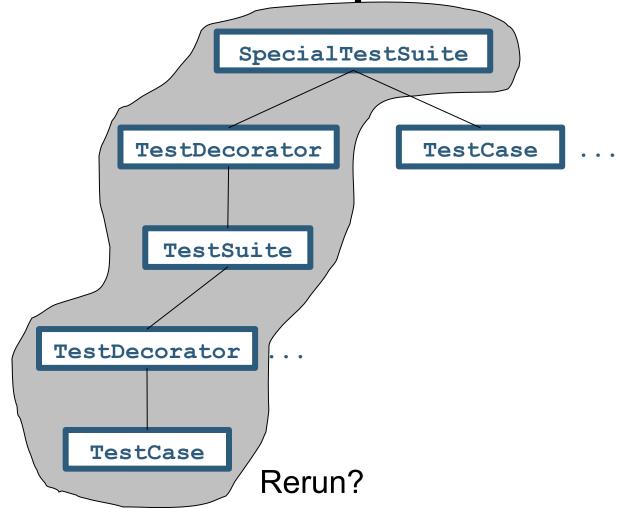
Good Idea on Paper, Serious Consequences In the Field



So far, so good...



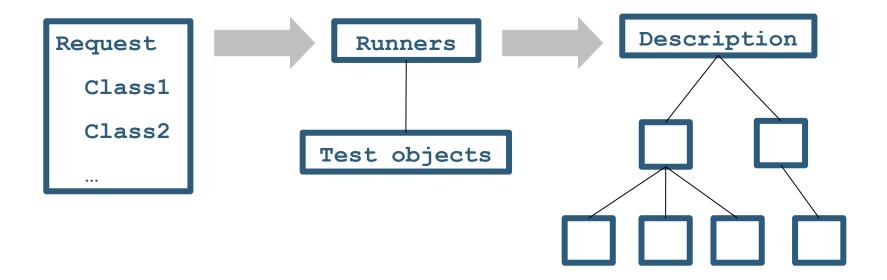
**Real Uses of Composite** 







#### **Alternative: Flat Arrays, Dumb Trees**







#### **Nothing Extends Like Success**

If You Build it (and People Use it), They Will Extend it

- Reveal only what you want to support
- Everything has a purpose, even if you don't know what it is
- Sharp swords cut both ways
- Platform leadership comes with responsibility





# Sometimes Good Ideas Are Not Enough

- Everyone agreed that early testing was good
- Tools were available
- Writing a new tool wasn't difficult
  - Many people had the skill to write JUnit



### **Tools Can Facilitate Change**

- JUnit acted as the seed crystal for developer testing
  - Written by developers
  - Used familiar technology and metaphors
- Simplified entry to developers
- Now:
  - Developers test at the touch of a button
  - IDEs support testing as a first-class activity
  - Dashboards keep you apprised of the overall state of project tests
  - Add-ons amplify the value of tests





#### **Cultural Change Happens**

#### At the Scale of Decades

- Shift to developer testing harmonizes with social trend toward accountability in business
- Basic ideas had been around for decades
- Evolution of programming is not just driven by technology
  - Iteration length
  - Deployment frequency
  - Business models
  - Importance of relationships





#### **Summary**

- The developer testing revolution is under way
- The growing JUnit ecosystem is evidence of progress
- JUnit 4 is designed to make developer testing even easier
- Try it and give us your feedback so we can continue to improve on it

Thank you Erich Gamma, David Saff, Mike Clark (FAQ), Erik Meade (webmaster), and our reviewers





#### For More Information

- JUnit
  - junit.org—the starting point for exploring the JUnit ecosystem
  - JUnit Yahoo! group
- Continuous Testing
  - pag.csail.mit.edu/continuoustesting
- Other community websites/blogs of interest
  - testdriven.com
  - developertesting.com
  - Threeriversinstitute.org





Java<sup>\*</sup>

Q&A













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